

Date: 03/03/2026

M.E / M.Tech - Professional Elective

COURSE TITLE: ARTIFICIAL INTELLIGENCE, COMPUTER VISION, AR/VR AND IoT

L T P C : 3 0 0 3

UNIT I – COMPUTER VISION AND DEEP VISION MODELS

Introduction to Computer Vision – Digital Image Representation – Image Preprocessing – Edge Detection – Feature Extraction – OpenCV using Python – Convolutional Neural Networks – Pre-trained Models: VGG16 and VGG19 – Transfer Learning – Implementation using TensorFlow – Model Training, Validation and Testing – Applications in Medicine Discovery (Snake Bite Identification and Toxic Pattern Analysis) – Case Studies in Biomedical Engineering.

UNIT II – DEEP LEARNING AND VLSI APPLICATIONS

Artificial Neural Networks – Backpropagation – Convolution and Pooling Layers – Fully Connected Layers – Activation Functions – Optimization Techniques – Model Evaluation Metrics – AI for VLSI Design Automation – Power Optimization using AI – Fault Detection and Performance Enhancement in Semiconductor Systems.

UNIT III – AR/VR, UNITY, UNREAL ENGINE AND IoT INTEGRATION

Introduction to Augmented Reality and Virtual Reality – Unity Environment Development – Unreal Engine Basics – 3D Environment Design and Simulation – AR/VR Application Development – IoT Architecture – Sensors and Cloud Integration – AIoT Systems – Smart Industrial Applications.

COURSE OUTCOMES:

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